

Phone: 763-682-4112 www.wtc.k12.mn.us

Course Syllabus 2024-2025

Program Title

Graphic Communications I

<u>Instructor</u>

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Course Description

This course is designed to give the students an overview of the graphic communications industry. Students will learn the basic elements of printing and publishing careers, including Adobe illustrator and photoshop, computer illustration, layout and design, digital photography, Sketch Book and screen printing.

Course Goals

This program will enable the student to:

- 1. Excel at technical competencies
- 2. Engage in productive group activities
- 3. Develop skills in digital image preparation
- 4. Understand basic screen printing equipment, ink and substrate selection
- 5. Produce finished products using the screen printing process
- 6. Use electronic publishing software programs
- 7. Understand digital imaging workflows
- 8. Choose software that is appropriate for a variety of layouts.
- 9. Develop skills in digital photography
- 10. Develop problem solving skills
- 11. Research careers in the graphic communications industry

Skills Needed

To be successful in this program, you should have the following skills:

- Ability to organize information visually
- Ability to follow multi-step directions
- Hand-eye coordination
- Manual Dexterity
- Ability to work quickly & accurately
- Creative ability
- Critical thinking & problem solving skills
- Basic math and reading skills
- Ability to communicate and successfully collaborate with others
- Personal and social responsibility

Program Safety

Students will complete industry and shop specific safety training before being allowed to participate in shop activities or equipment operation.

- Hands on instructor safety training with each piece of equipment to ensure safe operations.
- Students are required to have and use the appropriate PPE when in the lab.

Evaluation of Learning

Student performance will be evaluated using multiple assessments involving assigned program activities. Student's course grades will be based on the following:

Evaluation Criteria	Method of Evaluation	Total Points	
Effort	AttendanceClass participationProfessionalismAttitude/Behavior		
Projects	Group ProjectsIndividual Weekly Projects	Total Points	
Assessment	 Competency Tests Oral presentation of portfolio and practical exercises Quizzes 		
Assignments	WorksheetsSketchbookReading Reviews		

Grading Scale

Grade	Percentage
A+	100% - 98%
А	97% – 92%
Α-	91% - 90%
B+	89% – 88%
В	87% - 82%
B-	81% - 80%

Grade	Percentage
C+	79% – 78%
С	77% – 72%
C-	71% - 70%
D+	69% - 68%
D	67% - 62%
D -	61% - 60%
F	59% - Below

Late Assignments

You may earn half credit for late assignments that have been turned in within a week of their due date. All assignments more than one week late will be zeros.

Career Information

MN Program of Study		
Arts, Communications and Information Systems		
Arts, Audio/Video Technology and Communications		
Visual Arts and Printing Technology		
Occupations Requiring Baccalaureate Degree		
Industrial Designer		
Toy Designer		
 Food Product Designer 		
• Animator		
Web Designer		
• Architect		
Landscape Architect		
 Playground/Theme Park/Sports Arena Designer 		
Magazine Layout Designer		
Advertisement Designer		
Package Designer		

College Credit Opportunities

Articulated college credit will be given to students who earn a "B" or better grade in this course.

The Graphic Communications program has articulation agreements with:

- Central Lakes College
- Dakota County Technical College
- Dunwoody College of Technology
- Hennepin Technical College
- Ridgewater College
- Riverland Community College
- Rochester Community & Technical College
- South Central College North Mankato

Visit the following website for specific articulated college course information - ww.ctecreditmn.com

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